## Sonora High School ZAP Program

ZAP stands for **Zero's Aren't Permitted**. This program is designed to encourage students to turn in homework in a timely manner. Here is how it works:

- 1. A student forgets to turn in their homework for class.
- 2. Rather than allowing them to take a zero, the teacher will hand them a ZAP Notice which tells them the time and date they are to report to ZAP.
- 3. The teacher then notifies me via e-mail that <u>John Doe</u> has been assigned to ZAP for <u>8-26-2014</u>.
- 4. The student reports to ZAP with the notice from the teacher. The student will turn in the completed assignment to the person in charge of ZAP. The assignment is stapled to the ZAP Notice and turned in to the teacher's box.
- 5. If the student fails to show for ZAP, I will notify you through e-mail and I will send a written notice to the student. If a student fails to attend they will go to ISS until work is completed. They will not be allowed to return to campus until all of the work is completed.
- 6. If a student does not finish the work in ZAP then the teacher must notify the facilitator in writing. Mr. Wimberley will then put that student in ISS until the work is completed.

ZAP is offered 5 days a week on Monday through Friday mornings at 7:20 am in the library. Mrs. Geske is the facilitator assigned on these days. Teachers are responsible for letting the student know in advance that they have been assigned to ZAP, and for e-mailing me a notice for attendance purposes.

## **ZAP NOTICE**

Student	Date
Date for reporting to ZAP	
Teacher Assigning ZAP	
ZAP is designed to help students that f homework.	fall behind in their
ZAP Rules:	

- 1. Bring the ZAP notice with you to the library at 7:20 sharp. If you are late, then the ZAP does not count and you have to make it up the next day. If you fail to show up or your work is not complete then you will go to ISS.
- 2. The work will be turned in to Mrs. Geske, along with the ZAP notice, at 7:50 am.
- 3. Penalty for late work will be assessed starting with first ZAP assignment.